

# EQUIPMENT/WEAPONS LOG

**Model:** \_\_\_\_\_

**Scale:** \_\_\_\_\_

**Skill:** \_\_\_\_\_

**Ranges:** \_\_\_\_ / \_\_\_\_ / \_\_\_\_\_

**Damage:** \_\_\_\_\_

**Ammo:** \_\_\_\_\_

**Cost:** \_\_\_\_\_

**Availability:** \_\_\_\_\_

**Game Effect:** \_\_\_\_\_

**Description:** \_\_\_\_\_

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